

Quality assurance (QA) testers play a critical role in delivering high quality, perfectly-functioning software and web applications to customers. They test and evaluate new and existing programs to identify and help remove bugs, glitches, and other user experience issues

KEY RESPONSIBILITIES

- Creating and maintaining test cases
- Producing detailed bug reports
- Assisting with the management of the bug database to reflect the current state of projects.
- Supporting developers (programmers, designers, artists) during every step of AAA production development

QUALIFICATIONS

Required

- At least 1,5 years of working experience as a professional QA Tester/Technician (not in linguistic testing)
- Basic understanding of project life cycle and its phases
- Knowledge of PC and consoles above the level of the regular end user
- Understanding of and experience with all areas of game testing and various test types
- Knowledge of QA methodologies to ensure the highest possible quality and maximum efficiency
- Basic Unreal Engine Editor skills for QA purposes
- Ability to remain focused on given tasks for prolonged time periods; attentiveness to small details
- Curiosity and strong will to study and understand the underlying game mechanics to not only discover but foresee potential issues in different game areas
- Resistance to stress and ability to withstand the time pressure
- Strong verbal and written communication skills in English
- Great teamwork and communication skills
- High work ethic and self-motivated
- Active gamer with a passion for AAA titles and a solid understanding of modern games mechanics
- Excellent communication skills